

Fun With Learning 2008 cum Olympics Highlight Webpage Design /Computer-Assisted Project Design Contest



Rules and Regulations

(A) Categories:

- A: Language Education** (English, Chinese)
- B: Personal, Social and Humanities Education** (Moral & Civic Education, Sex Education, Environmental Education, Geography, History, Economics, Social Studies, ...)
- C: Mathematics and Science Education** (Mathematics, Physics, Chemistry, Biology, Integrated Science, ...)
- D: Technology, Arts and Physical Education** (Computer Studies, Design & Technology, Art, Music, Home Economics, Physical Education, ...)
- E: Edutainment** (Educational games, programming written in computer languages)
- F: Olympics Highlight** (Any theme related with Olympics)

(B) Group Levels:

- (i) Junior: S1 to S3 students
- (ii) Senior: S4 to S7 students

(C) Topic:

Contestants are required to do some in-depth work on any topic within one of the categories listed in (A) above. They have to make use of IT in doing the project and present it by using computer in the Heats (分組賽) and Final Contests (決賽).

(D) Teacher Supervisors / Advisors:

Each team should invite at least one and not more than two teacher(s) as their supervisors / advisor(s) whose role is to provide supervision, guidance and support to the team, and to write a brief Review on the Project.

(E) Regulations:

1. The Contest is open to all full-time secondary school students in Hong Kong.
2. To promote the spirit of collaboration, students have to enter the Contest as a team of **two to three** members. Change of members is not permitted after the registration form is submitted (unless an application letter for change from the Supervising Teacher is approved by the Organizing Committee).
3. Each student can only submit ONE entry in any one category, and a total of not more than 2 entries. In Category (A) to (E), each school can submit a maximum of 8 entries. In Category (F), each school can submit up to 2 entries.
4. For each entry, a Project Manual (hardcopy, not more than 6 pages) stating the objectives, learning process and reflections (with Activity Logs) has to be submitted in the Heats. Marks will be awarded.
5. In the adjudication processes in the Heats and Finals, contestants are required to bring their own computer. They have to present their project to the adjudicators for not more than 6 minutes.
6. During the Heats and Final Contests, the contestants have to submit a copy of their project which is saved on CD-ROMs.
7. The project submitted should be **complete** and **original**, and has not entered in any other open contest/exhibition. There should also be no infringement of copyright of any kind, including the programs, music, graphics, etc.
8. The copyright of the projects belongs to the Organizer, who can demonstrate, modify and duplicate the projects for educational uses.
9. The decision of the Organizer shall be final for any dispute over the Rules and Regulations

and other arrangements. The Organizer reserves the right to amend the Rules & Regulations and other arrangements.

(F) Assessment: Areas to be assessed:

- (a) Content & Skills: choice of topic, accuracy of information collected, quality of the project, creativity, use of IT, etc.
- (b) Process: planning and working processes, citation of references, and reviewer's comments on the project, etc.
- (c) Presentation: communication and collaboration skills, use of computer for project presentation, response to questions raised by adjudicators, etc.
- (d) Project Manual: Contents, presentations and reflections, etc.

(G) Prizes:

1. Category Prizes
2. Grand Prizes for Group Level (Junior Secondary / Senior Secondary)
3. Creativity Award
4. Programming Skills Award
5. Outstanding Projects Award
6. New Talent Award
7. Olympics Highlight Award
8. Grand School Prizes

(H) Tentative Schedule:

Date	Event	Remarks
From now until Heats	Planning & Working on the project	Forming project team, inviting teacher supervisors/advisors, setting project topic, planning, collecting data, preparing for the presentation, etc.
On or before 7 Dec 2007 (Friday)	Registration	Submit the following for each project: 1. Registration Form 2. A registration fee for \$50 (cheque payable to "The Hong Kong Association for Computer Education") By mail or by hand to: HKACE Office c/o Hong Kong Teachers' Centre RmW106, EDB Ed Services Ctr, Kowloon Tong (EDB)
26 Jan 2008 (Saturday)	Heats	Contestants need to bring their Project Manual and own computer to present the project. They are expected to respond to questions raised by the adjudicators. Some of the prizes will be decided in the Heats.
23 Feb 2008 Morning	Final Contest	Finalists need to bring their own computer to present the project. They are expected to respond to questions raised by the adjudicators.
23 Feb 2008 Afternoon	Prize-giving Ceremony	All prize winners, their school principals, teacher advisors and parents will be invited